

Re-Imaging the World through Linear Algebra



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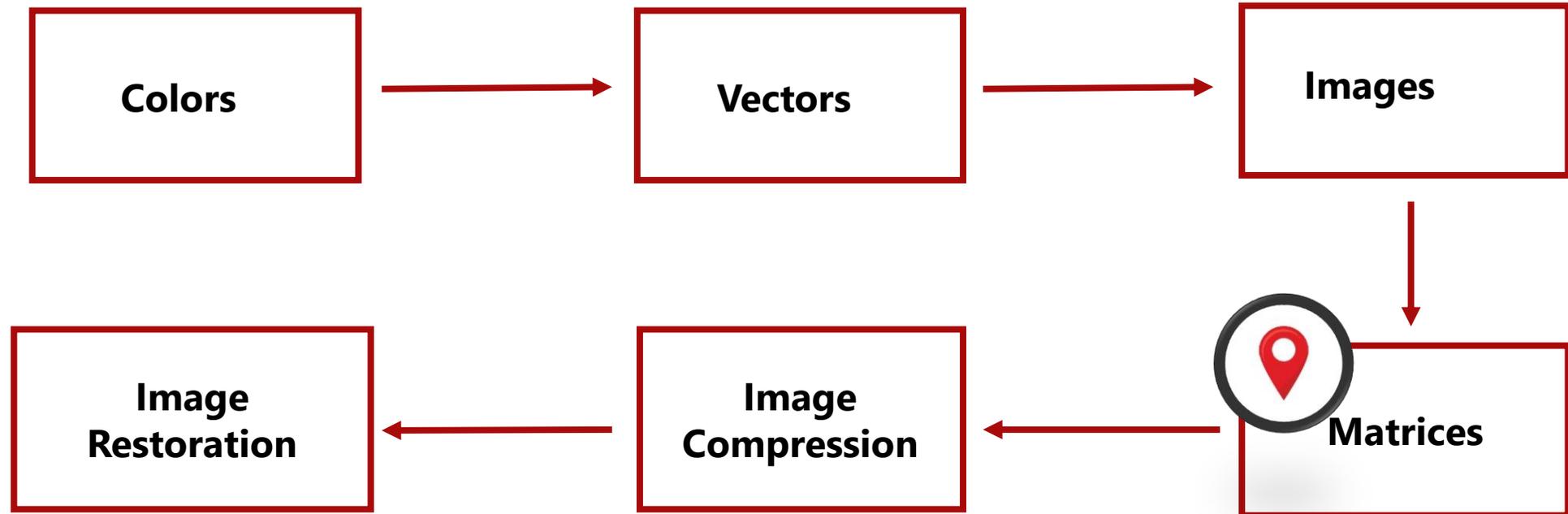
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Mathematics Sin Fronteras
March 10, 17, 24, 2021



The plan



What do I do?

Applied Mathematician

Computational Mathematician

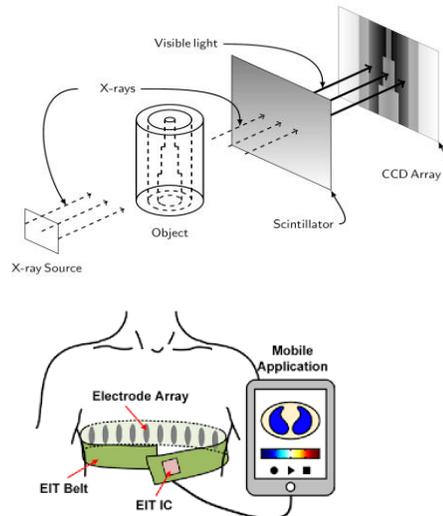
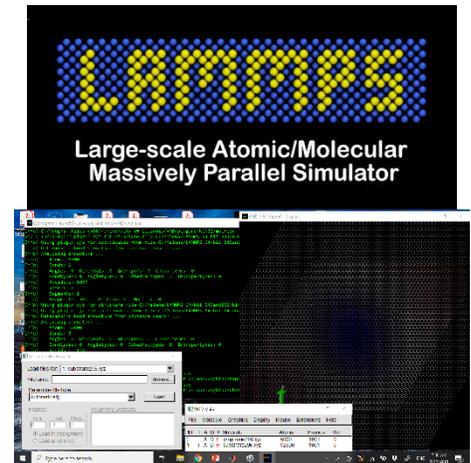
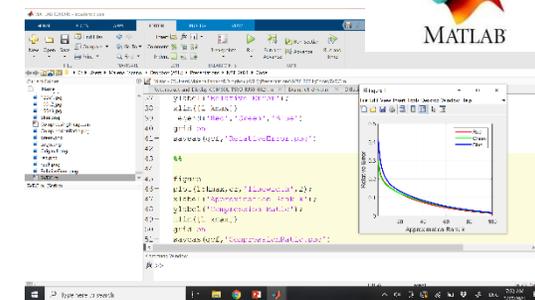
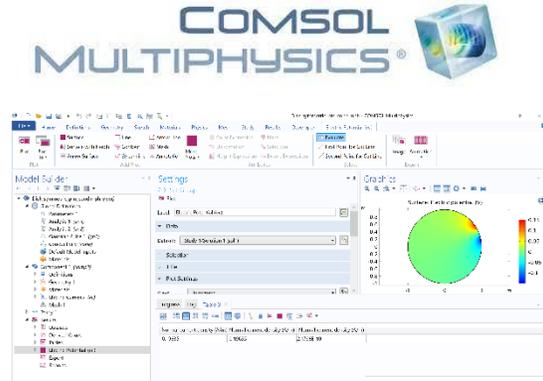
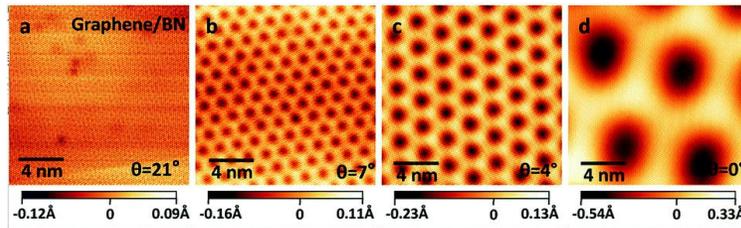
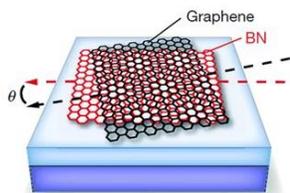
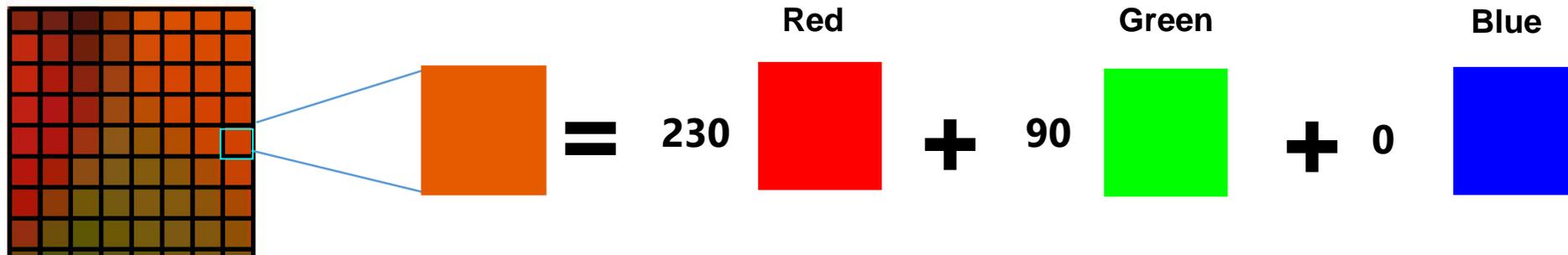
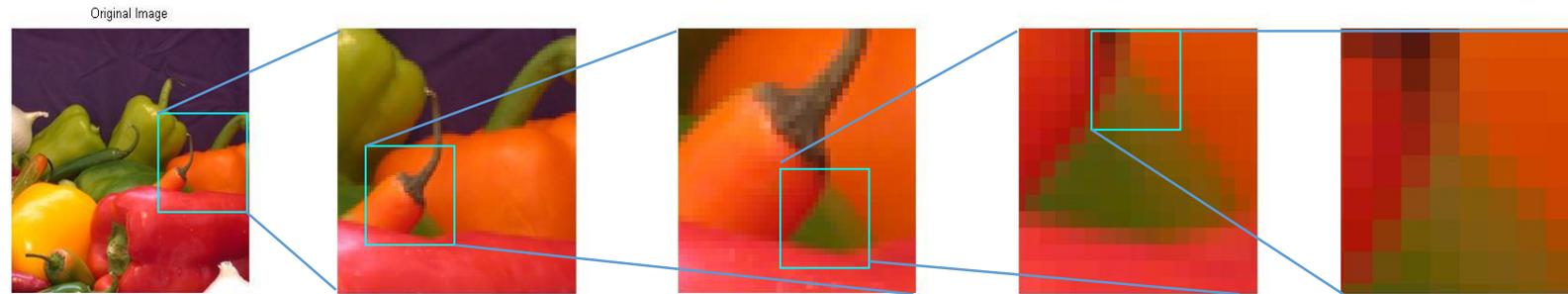


Fig. 1. Proposed wearable lung-health monitoring system.

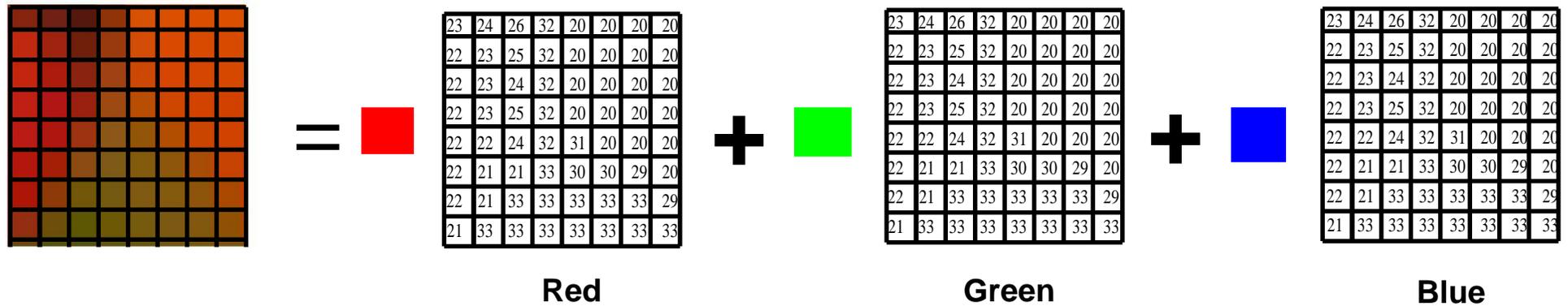
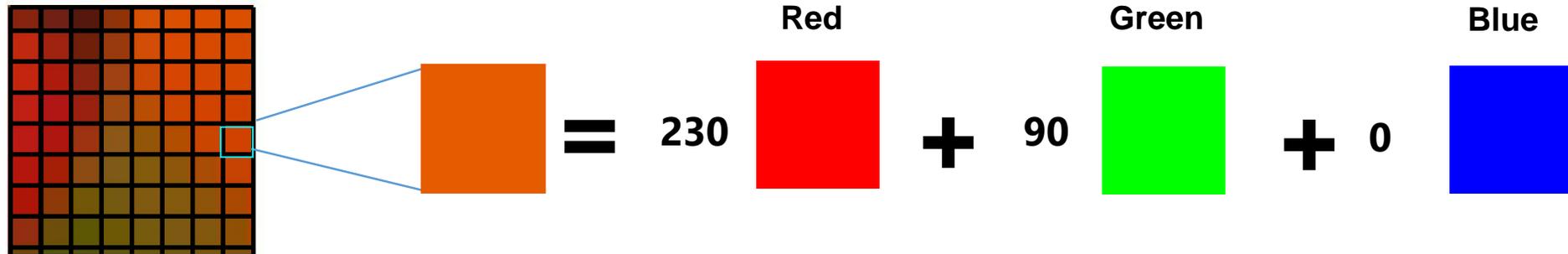


1. Storage
2. Computational Cost
3. Accuracy

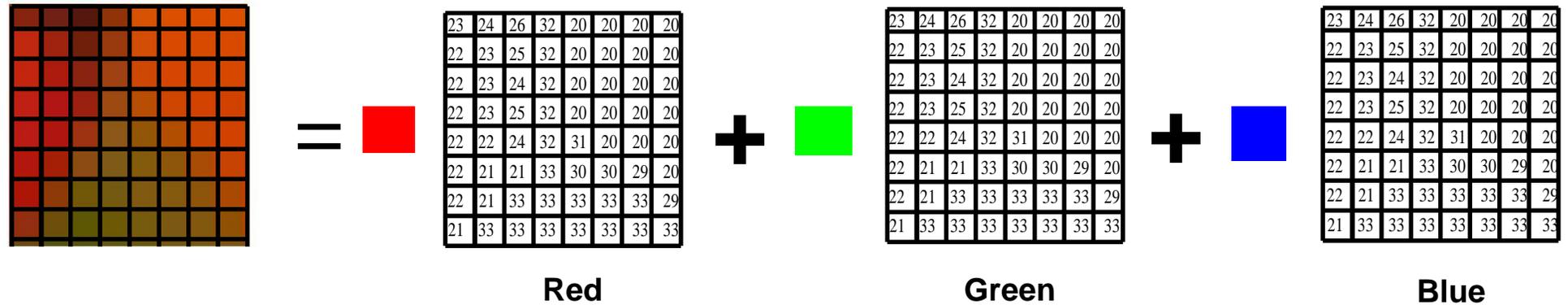
Digital Images



Digital Images



Storing a picture of size $m \times n$



We need to store $m \times n$ numbers between 0 and 255 for each color channel red, green, and blue. So, to store an image we need $3mn$ bytes.

What can we do to reduce storage?

Matrices

Definition: A matrix is an array of numbers

$$\begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

Examples: $A = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \in \mathbb{R}^{2 \times 3}$ $I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \in \mathbb{R}^{3 \times 3}$

The transpose of a Matrix

Definition: The transpose of a matrix $A \in \mathbb{R}^{m \times n}$, noted $A^T \in \mathbb{R}^{n \times m}$ is given by $A_{ij}^T = A_{ji}$, that is,

$$A^T = \begin{pmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{m2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{mn} \end{pmatrix}$$

Example: $A = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \in \mathbb{R}^{2 \times 3}$. Then $A^T = \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix} \in \mathbb{R}^{3 \times 2}$.

Symmetric Matrices

Definition: A matrix $A \in \mathbb{R}^{n \times n}$ is symmetric if $A^T = A$, that is,

$$A^T = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{12} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{nn} \end{pmatrix}$$

Examples: $A = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 5 & -1 \\ 3 & -1 & 6 \end{pmatrix}$

What is the cost of storing symmetric matrices?

Toeplitz Matrices

$$A = \begin{bmatrix} a_0 & a_{-1} & a_{-2} & \cdots & \cdots & a_{-(n-1)} \\ a_1 & a_0 & a_{-1} & \ddots & & \vdots \\ a_2 & a_1 & \ddots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & a_{-1} & a_{-2} \\ \vdots & & \ddots & a_1 & a_0 & a_{-1} \\ a_{n-1} & \cdots & \cdots & a_2 & a_1 & a_0 \end{bmatrix}$$

What is the cost of storing Toeplitz matrices?

Circulant Matrices

$$C = \begin{bmatrix} c_0 & c_{n-1} & \dots & c_2 & c_1 \\ c_1 & c_0 & c_{n-1} & & c_2 \\ \vdots & c_1 & c_0 & \ddots & \vdots \\ c_{n-2} & & \ddots & \ddots & c_{n-1} \\ c_{n-1} & c_{n-2} & \dots & c_1 & c_0 \end{bmatrix}$$

What is the cost of storing circulant matrices?

Sum of Matrices

Definition: The sum of two matrices of equal size is defined by

$$A + B = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} + \begin{pmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{m1} & b_{m2} & \cdots & b_{mn} \end{pmatrix}$$
$$= \begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \cdots & a_{2n} + b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \cdots & a_{mn} + b_{mn} \end{pmatrix}$$

What is the cost of computing a sum?

Sum of Structured Matrices

- 1) Is the sum of two symmetric matrices symmetric?
- 2) Is the sum of two Toeplitz matrices Toeplitz?
- 3) Is the sum of two circulant matrices circulant?

Product by a scalar

Definition: The product of a scalar k by a matrix A is defined by

$$kA = \begin{pmatrix} ka_{11} & ka_{12} & \cdots & ka_{1n} \\ ka_{21} & ka_{22} & \cdots & ka_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ ka_{m1} & ka_{m2} & \cdots & ka_{mn} \end{pmatrix}$$

Example: $2 \begin{pmatrix} 2 & 3 & 2 \\ 1 & 2 & 3 \\ 1 & 3 & 4 \end{pmatrix} + 3 \begin{pmatrix} 1 & 1 & 2 \\ 1 & 1 & 2 \\ 1 & 1 & 2 \end{pmatrix} = \begin{pmatrix} 7 & 7 & 10 \\ 5 & 7 & 12 \\ 5 & 9 & 14 \end{pmatrix}$

What is the cost of computing this matrix?

Matrix-Vector Product – Way 1

Definition: Let $A \in \mathbb{R}^{m \times n}$ and $u \in \mathbb{R}^n$. The *matrix-vector product* of A and u is defined by

$$Au = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} \text{---} & a_1 & \text{---} \\ \text{---} & a_2 & \text{---} \\ & \vdots & \\ \text{---} & a_m & \text{---} \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} a_1 \cdot u \\ a_2 \cdot u \\ \vdots \\ a_n \cdot u \end{pmatrix} \in \mathbb{R}^m$$

Example:

$$Au = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 5 \\ 10 \end{pmatrix} = \begin{pmatrix} 1 \times 5 + 2 \times 10 \\ 3 \times 5 + 4 \times 10 \end{pmatrix} = \begin{pmatrix} 25 \\ 55 \end{pmatrix}$$

Matrix-Vector Product – Way 2

Definition: Let $A \in \mathbb{R}^{m \times n}$ and $u \in \mathbb{R}^n$. The *matrix-vector product* of A and u is defined by

$$Au = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} | & | & \cdots & | \\ a_1 & a_2 & \cdots & a_n \\ | & | & \cdots & | \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix}$$

$$= u_1 \begin{pmatrix} | \\ a_1 \\ | \end{pmatrix} + u_2 \begin{pmatrix} | \\ a_2 \\ | \end{pmatrix} + \cdots + u_n \begin{pmatrix} | \\ a_n \\ | \end{pmatrix}$$

Example: $Au = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 5 \\ 10 \end{pmatrix} = 5 \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 10 \begin{pmatrix} 2 \\ 4 \end{pmatrix} = \begin{pmatrix} 25 \\ 55 \end{pmatrix}$

Matrix-Matrix Product – Way 1

Definition: Let $A \in \mathbb{R}^{m \times n}$ and $B \in \mathbb{R}^{n \times p}$. The *matrix-matrix product* of A and B is defined by

$$AB = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \begin{pmatrix} b_{11} & b_{12} & \cdots & b_{1p} \\ b_{21} & b_{22} & \cdots & b_{2p} \\ \vdots & \vdots & \ddots & \vdots \\ b_{n1} & b_{n2} & \cdots & b_{np} \end{pmatrix} = \begin{pmatrix} | & | & & | \\ Ab_1 & Ab_2 & \cdots & Ab_p \\ | & | & & | \end{pmatrix}$$

Example: $AB = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 5 & 0 \\ 10 & 6 \end{pmatrix} = \begin{pmatrix} 25 & 12 \\ 55 & 24 \end{pmatrix}$

Matrix-Matrix Product – Way 2

Definition: Let $A \in \mathbb{R}^{m \times n}$ and $B \in \mathbb{R}^{n \times p}$. The *matrix-matrix product* of A and B is defined by

$$AB = \begin{pmatrix} | & & | \\ a_1 & \cdots & a_n \\ | & & | \end{pmatrix} \begin{pmatrix} \text{---} & b_1 & \text{---} \\ & \vdots & \\ \text{---} & b_n & \text{---} \end{pmatrix}$$

$$= \begin{pmatrix} | \\ a_1 \\ | \end{pmatrix} (\text{---} \ b_1 \ \text{---}) + \cdots + \begin{pmatrix} | \\ a_n \\ | \end{pmatrix} (\text{---} \ b_n \ \text{---})$$

Example: $AB = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 5 & 0 \\ 10 & 6 \end{pmatrix} = \begin{pmatrix} 25 & 12 \\ 55 & 24 \end{pmatrix}$

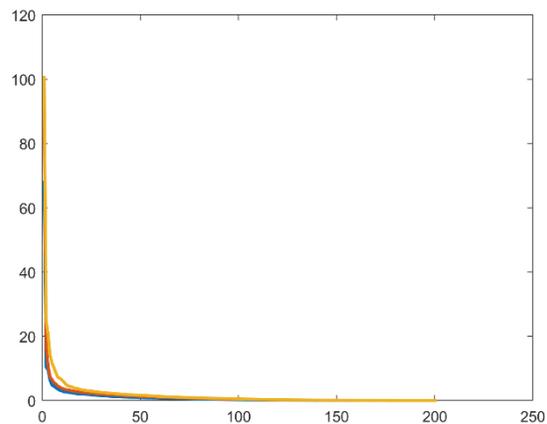
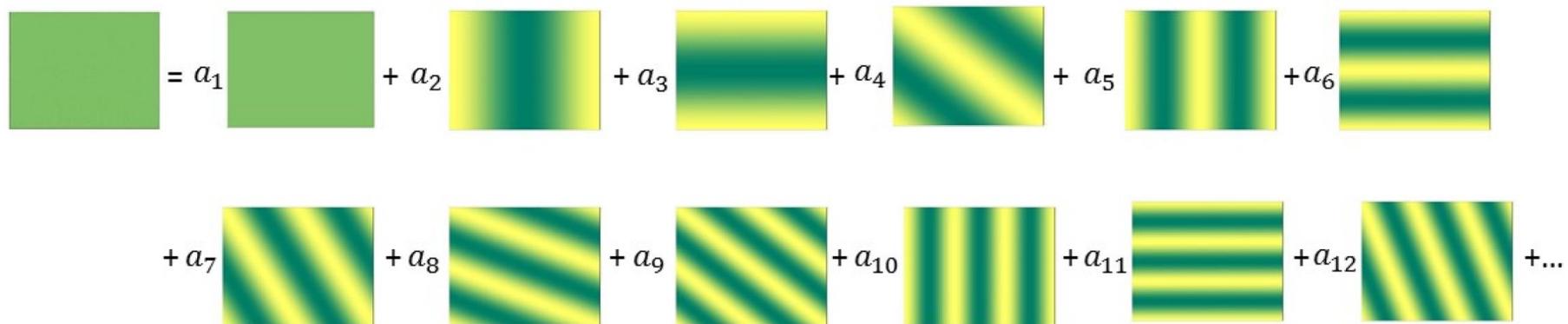
Singular Value Decomposition (SVD)

Theorem: Suppose $A \in \mathbb{R}^{n \times n}$. Then, there exist matrices $U \in \mathbb{R}^{n \times n}$, $V \in \mathbb{R}^{n \times n}$ and $\Sigma \in \mathbb{R}^{n \times n}$, with $U^T U = V^T V = I_n$, and $\Sigma = \text{diag}(\sigma_1, \sigma_2, \dots, \sigma_n)$, $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n \geq 0$, such that $A = U \Sigma V^T$. The columns of U are called the left singular vectors, the columns of V the right singular vectors, and σ_i are called the singular values.

$$\begin{aligned} A = U \Sigma V^T &= \begin{pmatrix} | & & | \\ u_1 & \cdots & u_n \\ | & & | \end{pmatrix} \begin{pmatrix} \sigma_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \sigma_n \end{pmatrix} \begin{pmatrix} - & v_1^T & - \\ & \vdots & \\ - & v_n^T & - \end{pmatrix} \\ &= \begin{pmatrix} | & & | \\ u_1 & \cdots & u_n \\ | & & | \end{pmatrix} \begin{pmatrix} - & \sigma_1 v_1^T & - \\ & \vdots & \\ - & \sigma_n v_n^T & - \end{pmatrix} = \sum_{i=1}^n \sigma_i u_i v_i^T \end{aligned}$$

SVD of an Image

$$A = U\Sigma V^T = \sum_{i=1}^n \sigma_i u_i v_i^T$$



Truncated SVD

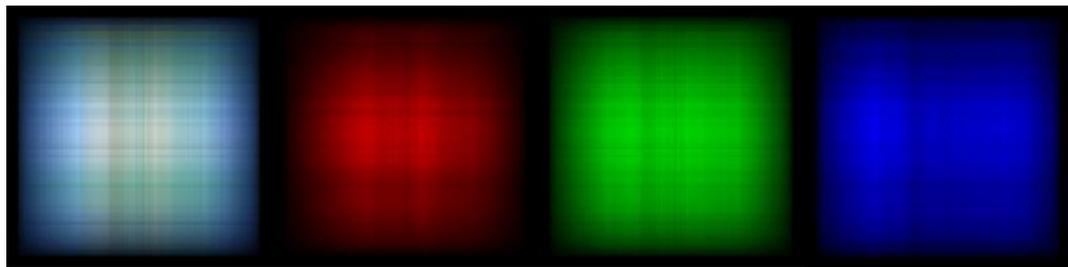
$$A_k = U_k \Sigma_k V_k^T = \begin{pmatrix} | & & | \\ u_1 & \cdots & u_k \\ | & & | \end{pmatrix} \begin{pmatrix} \sigma_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \sigma_k \end{pmatrix} \begin{pmatrix} - & v_1^T & - \\ & \vdots & \\ - & v_k^T & - \end{pmatrix} = \sum_{i=1}^k \sigma_i u_i v_i^T$$

What is the cost of storing these matrices?

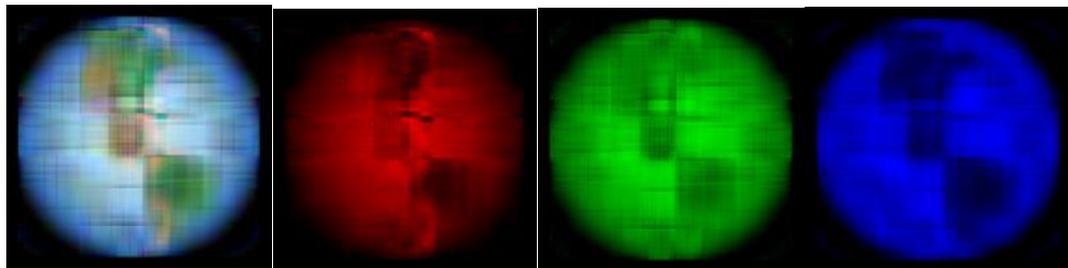
What is the cost of computing the matrix A_k ?

Image Compression using SVD

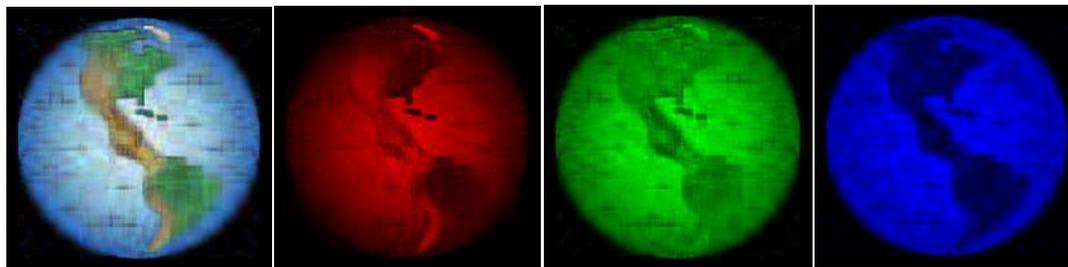
k=1



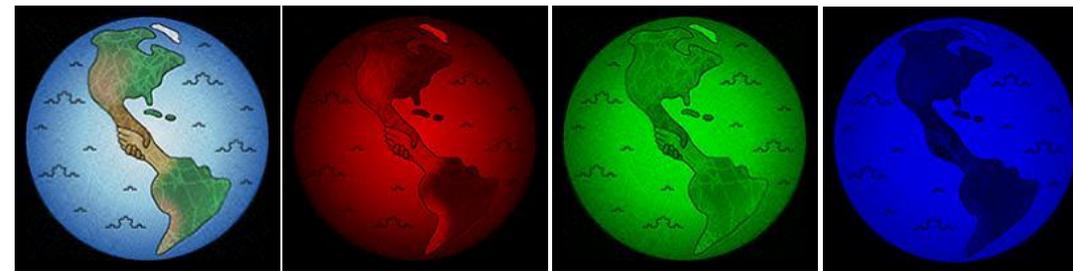
k=5



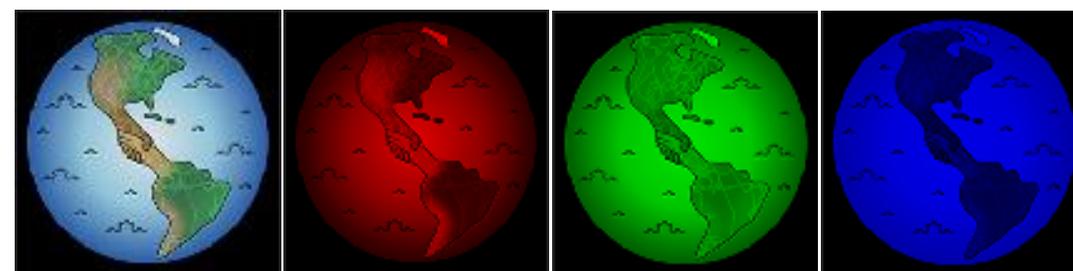
k=10



k=50



k=100



k=256



Matrix Norms and Distances

Definition: The *Frobenius norm* of a matrix A is defined by

$$\|A\|_F = \sqrt{a_{11}^2 + a_{12}^2 + \cdots + a_{mn}^2}$$

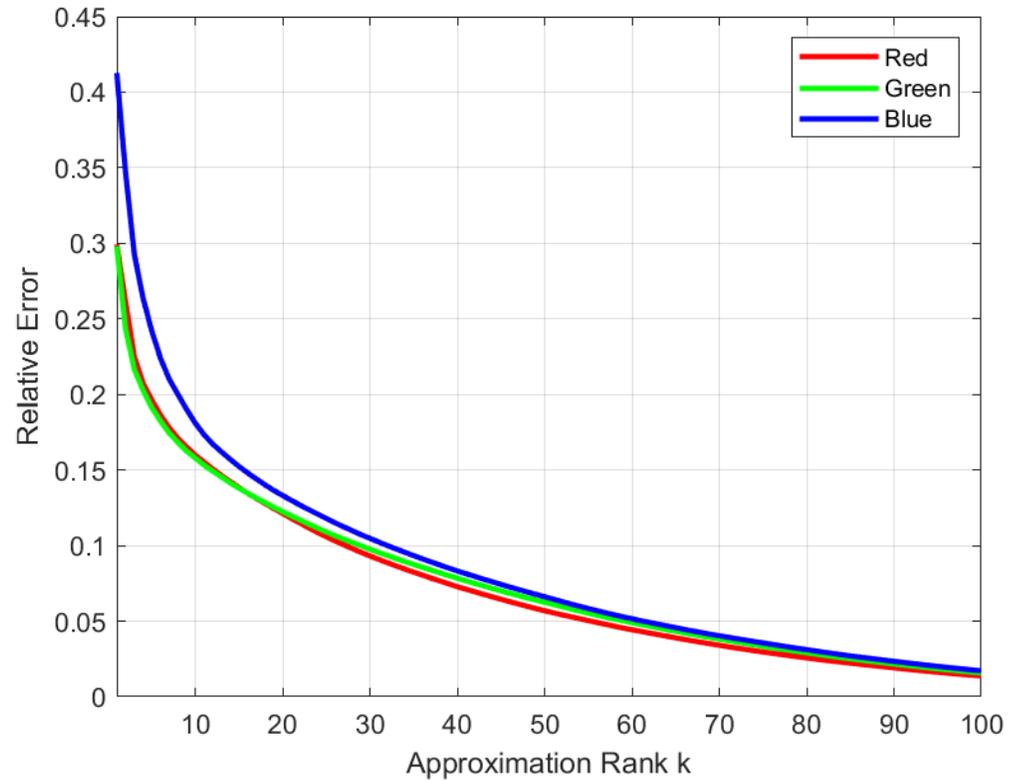
Examples: $\left\| \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \right\|_F = \sqrt{30}$ y $\left\| \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \right\|_F = \sqrt{2}$

Definition: The *Frobenius distance* between two matrices A and B is defined by

$$d(A, B) = \|A - B\|_F = \sqrt{(a_{11} - b_{11})^2 + (a_{12} - b_{12})^2 + \cdots + (a_{mn} - b_{mn})^2}$$

Example: $d\left(\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}\right) = \left\| \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \right\|_F = \left\| \begin{pmatrix} 0 & 2 \\ 3 & 3 \end{pmatrix} \right\|_F = \sqrt{22}$

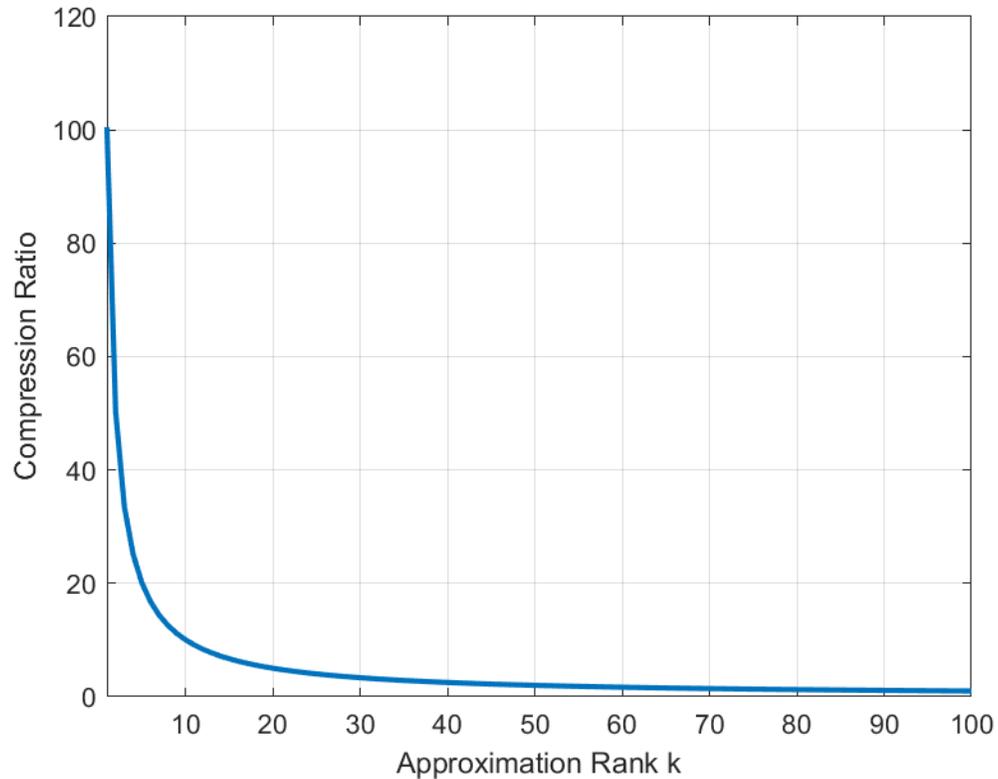
Image Compression: Relative Error



Relative Error:

$$\frac{\|A - A_k\|_F}{\|A\|_F}$$

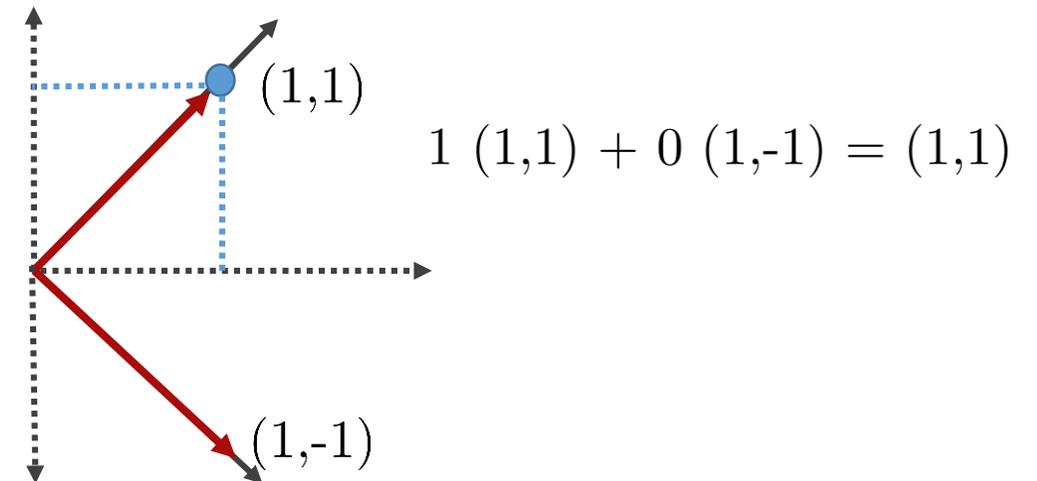
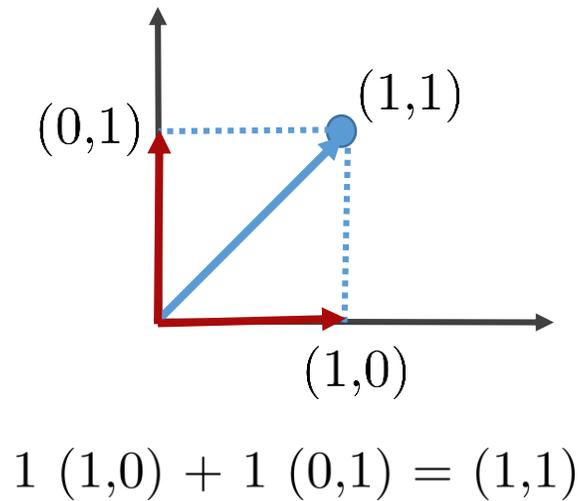
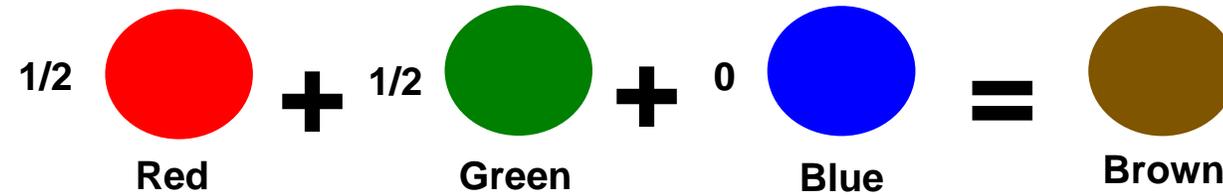
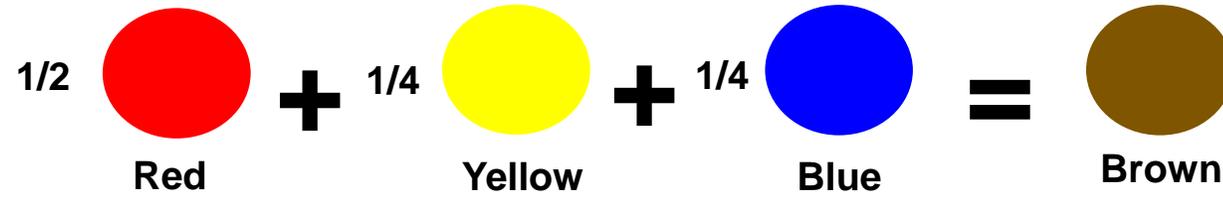
Image Compression: Compression Ratio



Compression Ratio:

$$\frac{mn}{k(m+n+1)}$$

Coordinate Systems



Ingrid Daubechies



She has developed mathematical tools called Daubechies Wavelets, which have arrived to our homes! They are used to compressed images, videos, and music.

